

# BUILDING AND DEPLOYING JAVA APPLICATIONS IN THE CLOUD

OBJECT ORIENTED PROGRAMMING I

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#### Introduction

In today's world, with the increasing popularity of cloud computing, many organizations are looking to build and deploy their Java applications in the cloud. The cloud offers a range of benefits, including scalability, reliability, and cost-effectiveness. In this chapter, we will explore how to build and deploy Java applications in the cloud.

# **Cloud Computing Overview**

Cloud computing refers to the use of remote servers on the internet to store, manage, and process data. It allows organizations to avoid the cost and complexity of owning and maintaining their own infrastructure. Cloud computing services are typically provided by third-party vendors who offer a range of services, including infrastructure as a service (IaaS), platform as a service (PaaS), and software as a service (SaaS).

# Building Java Applications for the Cloud

To build Java applications for the cloud, developers need to follow certain best practices. These include designing applications that are scalable, reliable, and fault-tolerant. They should also consider the use of microservices, which are small, independent services that work together to create a larger application. Additionally, developers should use cloud-native technologies such as containers, which allow applications to run on any platform without modification.

# Deploying Java Applications in the Cloud

Once the Java application is built, it needs to be deployed in the cloud. To do this, developers need to follow certain best practices. These include selecting the appropriate cloud service provider, creating a virtual machine or container image, configuring the application for the cloud environment, and deploying the application using an orchestration tool such as Kubernetes.

# Selecting a Cloud Service Provider

There are several cloud service providers available, including Amazon Web Services (AWS), Microsoft Azure, and Google Cloud Platform (GCP). Developers should select a provider based on their specific needs, such as cost, reliability, and available services.

# Creating a Virtual Machine or Container Image

To deploy a Java application in the cloud, developers need to create a virtual machine or container image. A virtual machine is a software emulation of a physical machine that runs an operating system and applications. A container is a lightweight and portable solution that allows applications to run in isolation. Developers should select the appropriate option based on their specific needs.

# Configuring the Application for the Cloud Environment

Once the virtual machine or container image is created, developers need to configure the application for the cloud environment. This includes setting up the appropriate environment variables, configuring the network, and setting up security.

# Deploying the Application using an Orchestration Tool

Finally, the application needs to be deployed in the cloud using an orchestration tool such as Kubernetes. Kubernetes is an open-source container orchestration system that automates the deployment, scaling, and management of containerized applications. It provides a range of features, including load balancing, automatic scaling, and self-healing.

#### Conclusion

Building and deploying Java applications in the cloud can be complex, but following best practices can help developers ensure that their applications are scalable, reliable, and secure. By selecting the appropriate cloud service provider, creating a virtual machine or container image, configuring the application for the cloud environment, and deploying the application using an orchestration tool such as Kubernetes, developers can build and deploy Java applications in the cloud with confidence.