



# ADVANCED TESTING AND CONTINUOUS INTEGRATION

OBJECT ORIENTED PROGRAMMING I

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## Introduction

As software projects grow in complexity, the need for comprehensive testing becomes increasingly important. Testing helps to ensure that code is functioning as expected and can help catch potential bugs before they become larger issues. Continuous integration (CI) is a development practice that helps ensure code quality by automating the building, testing, and deployment processes. In this chapter, we'll cover testing and CI best practices and tools in the context of advanced Java programming.

# Unit Testing

Unit testing is a testing technique that focuses on testing individual units of code, such as methods or functions, in isolation from the rest of the application. Unit tests are automated tests that developers write to ensure that code behaves as expected.

JUnit is a popular Java testing framework used for unit testing. It provides a set of annotations and asserts that simplify writing and running tests.

Here is an example of a simple JUnit test:

```
import org.junit.Test;
import static org.junit.Assert.assertEquals;

public class MyMathTest {

    @Test
    public void testAddition() {
        MyMath math = new MyMath();
        assertEquals(4, math.add(2, 2));
    }
}
```

In this example, we are testing the add method of the MyMath class. We create an instance of MyMath, call the add method with arguments 2 and 2, and assert that the result is 4.

## Integration Testing

Integration testing is a testing technique that focuses on testing how different parts of the system work together. Integration tests typically involve multiple components, such as databases, web services, or external APIs.

In Java, integration testing is often done using a testing framework like TestNG or JUnit. The main difference between integration testing and unit testing is that integration testing typically requires more setup and teardown code.

Here is an example of an integration test using TestNG:

```
import org.testng.annotations.Test;

public class MyServiceTest {

    @Test
    public void testServiceIntegration() {
        MyService service = new MyService();
        service.initialize();

        String result =
service.callExternalApi("https://api.example.com/data");
        service.shutdown();
    }
}
```

```
        // Assert that the result is what we expect
        assert(result.contains("expected data"));
    }
}
```

In this example, we are testing the `MyService` class, which calls an external API. We initialize the service, make a call to the API, and then shut down the service. Finally, we assert that the result contains the expected data.

## Continuous Integration

Continuous integration is a practice of automatically building, testing, and deploying code changes. By automating these processes, developers can catch issues early and ensure that the codebase is always in a working state.

There are many CI tools available, including Jenkins, Travis CI, and CircleCI. These tools can be used to automate the build process, run tests, and deploy changes to a staging or production environment.

To use a CI tool, developers typically set up a pipeline that defines the stages of the process. The pipeline can include steps such as compiling code, running unit tests, running integration tests, and deploying changes to a server.



## Conclusion

Testing and continuous integration are essential practices for ensuring code quality and catching bugs early in the development process. By writing comprehensive tests and automating the build process, developers can ensure that code changes are always of high quality and are ready for deployment.