



MULTIPLE CHOICE QUESTIONS

Contents

Contents.....	1
1 Multiple choice questions	2

1 Multiple choice questions

What is the output of the following code snippet?

```
#include <stdio.h>
```

```
int main() {  
    int x = 5;  
    int y = ++x + ++x;  
    printf("%d", y);  
    return 0;  
}
```

- a) 11
- b) 12
- c) 13
- d) Compiler error

Answer: c) 13

Which of the following statements is true about the "const" keyword in C?

- a) It specifies that a variable cannot be modified.
- b) It specifies that a function cannot be overridden.
- c) It specifies that a variable must be initialized.
- d) It specifies that a function cannot have variable arguments.

Answer: a) It specifies that a variable cannot be modified.

What does the "volatile" keyword indicate in C?

- a) The variable is shared between multiple threads.
- b) The variable's value can be changed by external factors.
- c) The variable should not be optimized by the compiler.
- d) The variable is declared in the global scope.

Answer: b) The variable's value can be changed by external factors.

What is the purpose of the "typedef" keyword in C?

- a) It creates a new data type alias.
- b) It specifies a function prototype.
- c) It defines a macro.
- d) It declares a variable with external linkage.

Answer: a) It creates a new data type alias.

What is the result of the following code snippet?

```
#include <stdio.h>
```

```
int main() {  
    int arr[] = {1, 2, 3, 4, 5};  
    int *ptr = (int*)((char*)arr + 2);  
    printf("%d", *ptr);  
    return 0;  
}
```

```
}
```

- a) 2
- b) 3
- c) 4
- d) Compiler error

Answer: b) 3

Which of the following is true about function pointers in C?

- a) They can only point to functions with the same return type.
- b) They are used to call functions indirectly.
- c) They can be assigned a NULL value but not a function address.
- d) They can only be used with recursive functions.

Answer: b) They are used to call functions indirectly.

What is the output of the following code snippet?

```
#include <stdio.h>
```

```
int main() {  
    char str[10] = "Hello";  
    printf("%d", sizeof(str));  
    return 0;  
}
```

- a) 6

- b) 10
- c) 11
- d) 12

Answer: b) 10

Which of the following is true about the "restrict" keyword in C?

- a) It restricts the usage of a variable to a specific block.
- b) It specifies that a variable cannot be modified.
- c) It indicates that a pointer is not aliased.
- d) It limits the scope of a variable to a specific function.

Answer: c) It indicates that a pointer is not aliased.

What is the purpose of the "sizeof" operator in C?

- a) It returns the memory size of a variable or data type.
- b) It calculates the size of a string.
- c) It returns the number of elements in an array.
- d) It specifies the size of a function prototype.

Answer: a) It returns the memory size of a variable or data type.

Which of the following is true about the "malloc" function in C?

- a) It allocates memory on the stack.
- b) It is used to allocate memory for a single character.

- c) It returns a pointer to a contiguous block of memory.
- d) It automatically frees the allocated memory.

Answer: c) It returns a pointer to a contiguous block of memory.

What is the output of the following code snippet?

```
#include <stdio.h>
```

```
int main() {  
    int a = 10;  
    int b = 20;  
    int c = a++ + ++b;  
    printf("%d\n", c);  
    return 0;  
}
```

- A) 30
- B) 31
- C) 32
- D) 33

Answer: D) 33

What does the volatile keyword indicate in C?

- A) It specifies that the variable cannot be modified
- B) It specifies that the variable can only be accessed by a single thread

- C) It requests the compiler to avoid optimizing the variable
- D) It indicates that the variable is a constant

Answer: C) It requests the compiler to avoid optimizing the variable

Which of the following is an invalid declaration in C?

- A) `int arr[5];`
- B) `int* ptr = NULL;`
- C) `int matrix[3][3];`
- D) `int array[];`

Answer: D) `int array[];`

What is the size of the union in the following code snippet?

```
#include <stdio.h>
```

```
union Example {
```

```
    int x;
```

```
    char c;
```

```
    double d;
```

```
};
```

```
int main() {
```

```
    union Example e;
```

```
    printf("%lu\n", sizeof(e));
```



```
    return 0;  
}
```

- A) 4
- B) 8
- C) 16
- D) It is implementation-dependent

Answer: C) 16

What does the static keyword signify when used with a global variable in C?

- A) It restricts the variable's scope to the current source file
- B) It specifies that the variable cannot be modified
- C) It indicates that the variable is a constant
- D) It requests the compiler to avoid optimizing the variable

Answer: A) It restricts the variable's scope to the current source file

Which of the following is NOT a valid way to initialize a string in C?

- A) `char str[10] = "Hello";`
- B) `char str[] = "Hello";`
- C) `char* str = "Hello";`
- D) `char str[10]; strcpy(str, "Hello");`

Answer: C) `char* str = "Hello";`

What is the output of the following code snippet?

```
#include <stdio.h>

int main() {
    int x = 10;
    int y = (x > 5) ? 1 : 0;
    printf("%d\n", y);
    return 0;
}
```

- A) 1
- B) 5
- C) 0
- D) 10

Answer: A) 1

In C, what is the result of dividing an integer by zero?

- A) The program crashes with a runtime error
- B) The result is implementation-dependent
- C) The result is always zero
- D) The result is undefined

Answer: D) The result is undefined

Which header file is required to use the malloc() function in C?

- A) <stdlib.h>
- B) <stdio.h>
- C) <math.h>
- D) <string.h>

Answer: A) <stdlib.h>

What is the scope of a label defined in C?

- A) It can only be accessed within the current function
- B) It can be accessed by any function within the same source file
- C) It can be accessed by any function within the same source file and other source files
- D) It can be accessed by any function within the same source file and other source files through a forward declaration

Answer: A) It can only be accessed within the current function

What is the output of the following code snippet?

```
#include <stdio.h>
```

```
int main() {  
    int arr[] = {1, 2, 3, 4, 5};  
    int *ptr = arr;  
    printf("%d", *(ptr++));  
    return 0;  
}
```

A) 1

B) 2

C) 3

D) 4

Answer: B) 2

Which of the following is NOT a valid storage class specifier in C?

A) auto

B) static

C) register

D) virtual

Answer: D) virtual

What is the size of the following structure in C?

```
struct Student {  
    int rollNo;  
    char name[20];  
};
```

A) 20

B) 24

C) 28

D) 32

Answer: C) 28

What is the value of x after the following code snippet?

```
#include <stdio.h>
```

```
int main() {  
    int x = 10;  
    int y = 20;  
    x = x++ + y++;  
    printf("%d", x);  
    return 0;  
}
```

A) 30

B) 31

C) 32

D) 33

Answer: B) 31

Which of the following is a correct way to declare a pointer to a function in C?

A) int *funcPtr();

B) int (*funcPtr)();

C) int *funcPtr[];

D) int *(funcPtr)();

Answer: B) `int (*funcPtr)();`

What is the output of the following code snippet?

```
#include <stdio.h>
```

```
int main() {  
    int x = 10;  
    int y = 20;  
    int *ptr;  
    ptr = &x;  
    *ptr += y;  
    printf("%d", x);  
    return 0;  
}
```

A) 10

B) 20

C) 30

D) 40

Answer: C) 30

Which of the following correctly defines a macro in C?

A) `#define MAX_VALUE 100`

B) `#define MAX_VALUE = 100`

C) `#define MAX_VALUE (100)`

D) `#define MAX_VALUE == 100`

Answer: A) `#define MAX_VALUE 100`

What is the scope of a global variable in C?

- A) Local to the function where it is defined
- B) Local to the block where it is defined
- C) Accessible throughout the entire program
- D) Accessible only within the file where it is defined

Answer: C) Accessible throughout the entire program

Which of the following is the correct syntax to allocate memory dynamically for a 2D array in C?

- A) `int **arr = malloc(sizeof(int) * rows * cols);`
- B) `int arr[][] = (int **)malloc(sizeof(int *) * rows * cols);`
- C) `int **arr = (int **)malloc(sizeof(int *) * rows);`
- D) `int **arr = (int **)malloc(sizeof(int **) * rows);`

Answer: C) `int **arr = (int **)malloc(sizeof(int *) * rows);`

What is the purpose of the volatile keyword in C?

- A) To declare a variable as a constant
- B) To declare a variable as a global
- C) To specify that a variable can be accessed by multiple threads

D) To specify that a variable can change unexpectedly

Answer: D) To specify that a variable can change unexpectedly